

Jeremiah D. Clark

3D & Digital Artist

www.JeremiahClark.com • JC@JeremiahClark.com

I am a digital and 3D artist focusing on hard surface/environmental modeling and texturing for games or other media. I'm passionate about art and story telling, and want nothing more than to be part of a team that creates stories and experiences.

SKILLS

PROFESSIONAL SKILLS

3D Modeling • Model Texturing • Hard Surface Modeling • Environmental Modeling • Photographic Manipulation • Graphic Design • Software Testing • Project Management • Training • Documentation • Basic HTML/CSS • CAD Drafting

SOFTWARE

Modo • Photoshop • Marmoset Toolbag • Unity 3D • Maya • nDo/nDo2 • Substance Designer • AutoCAD • MS Office and similar • Windows & Macintosh Operating Systems • Linux (basic) • Bugzilla

EXPERIENCE

CADILLAC JACK • Duluth, GA • 06/2013 - Present

Senior Embedded Tester

- Alpha tested new video slot machine games under development as part of the Dev Team.
- Worked directly with artists and developers to identify, reproduce, and test fixes for bugs and other issues.
- Helped to rewrite and expand test cases, wrote testing procedure documentation for training purposes.
- Helped to train new testers.

ART INSTITUTE OF ATLANTA • Atlanta, GA • 07/2012 - 03/2013

Student Tutor / Lab Monitor

- Lab monitor and tutor in 3D modeling, image editing and manipulation, basic animation and use of Unity game engine.

UPS SUPPLY CHAIN SOLUTIONS • Alpharetta, GA • 07/2008 - 07/2011

CAD Specialist

- Performed primary CAD drafting duties for the Plant Engineering department, as well as some design and engineering duties using AutoCAD (releases 2006-2010).
- Worked directly with project engineers for upcoming and preliminary projects, and with project managers for ongoing projects.
- Helped define and expand the responsibilities and procedures of my position, updated and maintained resources for myself and others in the company, and drafted training materials.

CIRCLE C DRAFTING, LLC • Cornish, ME • 01/2008 - 07/2008

Owner/CAD Drafter

- Offered technical drafting services to engineers, architects, contractors, and homeowners in various fields.
- Performed all creative, clerical, and accounting duties necessary to running a business.

EDUCATION

Art Institute of Atlanta • Atlanta, GA • 2013

- Bachelors of Fine Arts in Game Art
- GPA: 3.9 (4 point scale)

Southern Maine Technical College • South Portland, ME • 2001

- Associates, Drafting and Design Technology